

THE MORROW PROJECT FOURTH EDITION



The End Of The World Is Back!

Title: **The Morrow Project 4th. Ed.**

Product number: **TMLGB02**

Format: **250 pages, Perfect Bound, full-color cover**

Price: **\$35.00**

Cover art: **Gil Formosa**

Scheduled release: **July 2005**

Mission Briefing:

In 1962 a mysterious man known by the name of Bruce Edward Morrow, origin unknown, gathered nine of the country's leading industrialists into an organization know as the Council of Tomorrow. He seemed to have possessed the ability to transport himself and some small amount of nearby matter into or out of the future. Building a convincing argument from the future, he and the council structured an organization dedicated to the continued survival of the human race beyond the point of destruction.

This organization brought forth the concept of The Morrow Project; an ambitious plan to cryogenically freeze special teams and equipment to aid in the reconstruction of the U.S. after the fall of civilization. For many years the Project

secretly stored their teams to await the proper time for re-awakening.

One hundred and fifty years after the fall of civilization, the members of the Morrow Project wake to a changed world. Without the modern transit and communications infrastructures, distances that once took hours, now take weeks, and news that once traveled in milliseconds now takes months to arrive, if ever. This new world is characterized by tiny hamlets of simple daily existence awash in a sea of barbarism and anarchy.

The Morrow Project could not prevent the coming catastrophe, nor did they have the resources to help everyone immediately. It was possible to help with the rebuilding, but even this was a massive undertaking. Plan became action and over the years many well-trained teams were cryogenically frozen in hidden bunkers to emerge at the time when their resources and help could do the most good.

Intended to be part of an organized plan to rebuild America, your team finds that they have missed the 3-5 year expected wake-up call. Now, far outside the original time frame and unable to contact the rest of the project, they must start alone the process that was intended for thousands.

Isolated in a world where the war is only a distant legend, your team must rely on their ingenuity, training and each other to carry out the general orders of the project:

1. Assist the population in rebuilding America whenever possible.
2. Reunite with the bulk of the Morrow Project forces.
3. Survive!

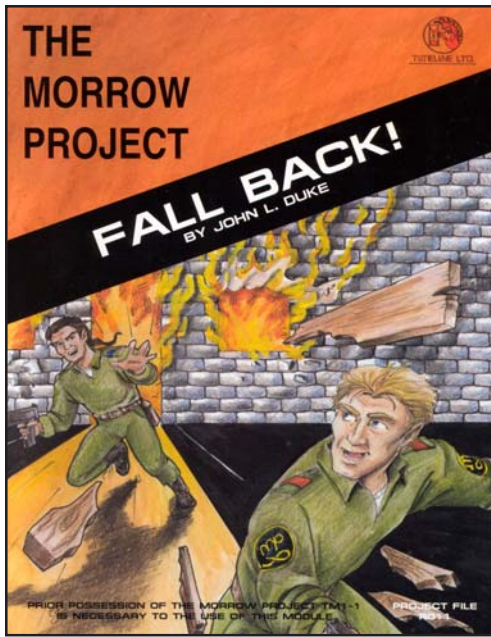
Chronologically Experienced:

The mature gamer should immediately recognize this product. This is a chance to reacquire one of the perennial favorites. This new edition of The Morrow Project is freshly updated with a new time line, equipment and weapons. The expanded and enhanced Morrow Project contains more back story and increased detail on settings and cultural groups.

New Enthusiast:

For the new gamer this a classic reborn, giving them a chance to discover one of the best loved post apocalyptic games of all time.

THE MORROW PROJECT



Project File: Fall Back!

Title: **Project File: Fall Back!**

Product number: **TMLR011**

Format: **44 pages, Saddle Stapled, full-color cover**

Price: **\$14.90**

Author: **John L. Duke**

Cover art: **Christi Smith Hayden**

Scheduled release: **Available Now**

Back Cover:

The army of the Kentucky Free State is on the move. The Morrow Agriculture Base TA-14 and its team A-60 are in their path. As a member of MARS team C-13, you have to fight a series of rear-guard actions to delay the Free State army. If you are successful and very lucky, Agriculture team A-60 will have enough time to evacuate the base and surrounding civilians. If you fail many will die, and the Morrow Project will lose important assets that would help rebuild the country.

This game package contains all of the information, maps and systems necessary for the Project Director to run this scenario. Also included in the package is information concerning MARS teams, a Morrow Agriculture Base, the Kentucky Free State, detailed cache contents, and more.

Project File: American Outback

Title: **Project File: American Outback**

Product number: **TMLR012**

Format: **48 pages, Saddle Stapled, full-color cover**

Price: **\$14.90**

Author: **Joseph F. Benedetto**

Scheduled release: **April 2005**

Back Cover:

The War that brought so much death to America touched even the remotest corners of the United States, including the sagebrush country in the heart of the American West ... but the American Outback had always been a lonely, barren land where people had to be tough to survive. And survive they did.

Recon Team V-3 awaken in the high desert in Nevada. Their expected Mission is to carry out a recon of eastern Nevada in the ruins of the post-war era. What they run into is a world of steam locomotives, cattle drives, six-shooters, a range war and an Indian uprising. With nothing but their standing general orders to guide them, the Team must find a missing Indian girl and try to keep the peace. It won't be an easy task...

This game package contains all the information, maps and systems necessary for the Project Director to run this scenario. This package includes information on new weapons, the Commando Ranger Reconnaissance vehicle, detailed cache contents and more.

Contact Information

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